

Comparing SAT preprocessing techniques

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28 February 2002

1 Introduction

Preprocessing algorithms can dramatically improve the performance of even the most efficient SAT solvers on many problem instances [8]. Such algorithms simplify the formula by various means, including the deduction of necessary assignments, the addition of implied clauses, the deletion of redundant clauses, and the identification of equivalent literals. A number of preprocessors have been made publicly available, including `Compact` [2], `Compactor` [6], `Simplify` [9], and `CompressLite` [4]. While each preprocessor is very successful on some instances, they each combine a different selection of simplification techniques, making it difficult to understand which techniques are responsible for their success on a particular problem.

We are in the process of implementing each of the main simplification techniques in `JQuest`, a Java framework designed to support comparisons of SAT techniques. `JQuest` has already been used to evaluate the performance of various data structures for SAT solvers [7]. In addition to comparing existing techniques, we are creating efficient implementations of those techniques and investigating novel techniques. Here we briefly discuss two existing techniques: length-restricted resolution and binary equivalence finding.

2 Length-restricted resolution

One common technique, used for example in `Compactor` [6], is to do all possible binary resolutions where the resolvent has at most three literals. Other variations are possible, including limiting the size of the resolvents to two literals, and only doing resolutions where both parents will be subsumed. We also intend to investigate the effect on the branching heuristic of adding resolvents to the formula.

In practice, one problem with resolution is that resolvents are often subsumed by existing clauses in the formula. Adding redundant clauses is unlikely to make the instance simpler to solve, and so should be avoided if possible. We have a fast method for subsumption checking of binary and ternary clauses based on hash tables, which can be used to efficiently identify redundant resolvent clauses. We also have a similar technique, as yet unimplemented, for identifying and deleting clauses in the original formula if they are subsumed by a resolvent clause.

3 Binary equivalence finding

Some SAT instances, particularly those mapped from real world problems, contain equivalent literals [5]. For example, if a formula contains the clauses $(\neg a \vee b)$ and $(a \vee \neg b)$, we know that a and b

¹University of York, Heslington, York YO10 5DD, United Kingdom. This work and the first author are supported by EPSRC Grant GR/N16129 (see <http://www.cs.york.ac.uk/aig/projects/IMPLIED>).

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are equivalent because a implies b and b implies a . Loops of binary equivalences are possible, such as $(\neg a \vee b)$, $(\neg b \vee c)$, and $(a \vee \neg c)$, in which a , b , and c are all equivalent. Given a set of equivalent literals, one of the literals in the set can replace all occurrences in the formula of the other literals in the set, without altering the satisfiability of the formula. This replacement reduces the number of variables in the formula (potentially reducing the number of assignments during the search), and can also identify tautological clauses (which can safely be removed from the formula).

The implications represented by binary clauses can be represented in a graph, in which sets of equivalent literals will appear as strongly connected components (SCCs). Tarjan [10] gives a linear time algorithm for finding SCCs in a graph, applied to SAT by Aspwall et al [1] and later de Val [3]. Because Tarjan's SCC algorithm is linear, binary equivalence finding is a particularly cost-effective technique.

4 Future work

A number of techniques still need to be implemented, in particular those that deduce necessary assignments. Once our implementation work has been completed, we intend to systematically compare the performance of the various preprocessing techniques. We also plan to theoretically study the relationships between the techniques.

5 Summary

Preprocessing techniques for SAT have not previously been experimentally compared in a systematic fashion. We are in the process of implementing many of the published techniques in a common platform (JQuest) in order to compare their performance.

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